

BUGSIES

RULES OF THE GAME

Video instruction here:



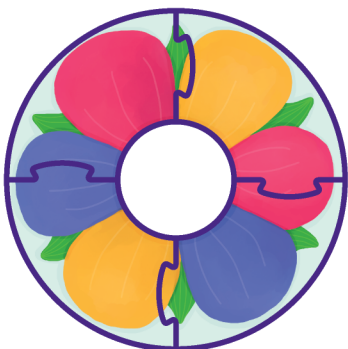
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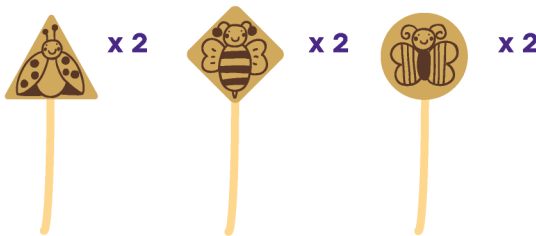
3-7
players

CONTENTS

- game board containing 4 sections



- Buggy figures with strings attached to them



- 2 wooden dice
- a Spider cup
- rules of the game

- tokens
- 
- x 42

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THE GOAL OF THE PLAYER

The goal when playing as a Spider is to catch Buggies.
The goal when playing as a Buggy is to slip away from the Spider.

PREPARING FOR THE GAME

Assemble the game board and place it in the centre of the table.
Every player should be able to reach it.

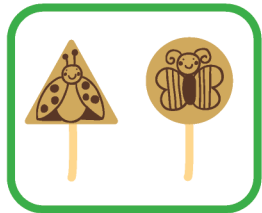
The oldest player becomes the leader and gets a Spider cup.
The rest of the participants play as Buggies. They take one or two Buggies (depending on the number of players).

2 Buggy players	each takes 2 Buggy figures
3 Buggy players	each takes 1 or 2 Buggy figures
4-6 Buggy players	each takes 1 Buggy figure

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When you choose a Buggy, make sure to pay attention to the following 2 things:

- all 3 types of Buggies must be in the game,
- if a player has 2 Buggies on hand, they must be different.



Players place their Buggies on the petals of a flower and hold them by the strings.

Leader-Spider takes a cup and dice.



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GAME PROCESS

There are two dice in the set. You can use any of them or both at the same time, depending on what you choose, there are 3 game options.

1. A die with coloured sides



For the first game, we recommend taking this die.

The leader rolls the die in the centre of the flower (this way all players see it at the same time).
As soon as the die stops rolling, the Spider tries to catch the Buggy that is shown on the die.

To «catch» means to cover the Buggy with the cup before it manages to fly away from the flower.

* For example, if the colour on the die is yellow, the Spider tries to catch any Buggy on the yellow petal.

At the same time, the Buggy is trying to fly away before it gets caught.
To «fly away» means to pull the Buggy from the flower by the string.

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Has the Spider caught a Buggy?

• **Yes** – the caught player becomes the Spider, gets a cup and a die, and gives their Buggy to the former Spider. After that, the game continues by the same rules.

• **No** – the game continues without changes.

2. The die with coloured sides and Buggies.



With this die, the game is played by the same rules; however, in addition to the colour on the die, you can also get a Buggy. In this case, the Spider tries to catch this Buggy regardless of which petal it sits on.

* For example, at first you get a yellow side. The Spider tries to catch a Buggy that sits on the yellow petal. It manages to fly away. The Spider rolls the die again and gets a butterfly. Gotcha! Players switch roles, and the game continues.

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3. Two dice at once

The rules are the same, but the Spider rolls 2 dice at once.

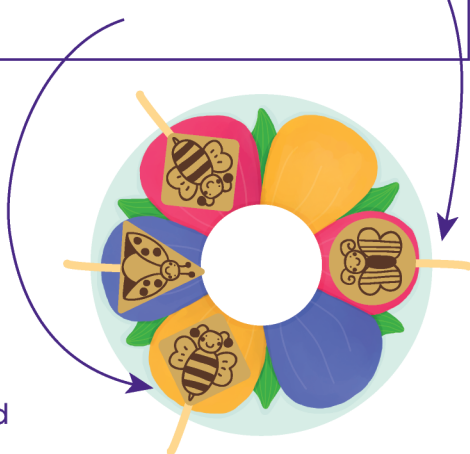


If on the die you get:

<p>The same colours</p>	<p>The Spider catches a Buggy on the petal of this colour</p>
<p>Different colours</p>	<p>The Spider catches a Buggy on a petal of the colour that they DIDN'T get</p>

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<p>Colour and a Buggy</p>	<p>The Spider catches either that Buggy or the one that sits on the given colour.</p>
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END OF THE GAME

The game ends... In fact, it doesn't have to end. You can pause for a couple of days when everyone had played enough and each player got to be a Spider.

Rest and come back to the game whenever you are ready.

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VERSION WITH KEEPING SCORE

If you want to enhance the competitive spirit and have a winner of the game, we offer the following rules.

In this version of the game, each player gets to be a Spider. The winner will be determined by the number of caught Buggies.

The oldest player starts as a Spider. They roll the dice three times, each time trying to catch the right Buggy. For each successful attempt the Spider gets 1 token.



When 3 moves are made, the right to roll the die (and catch Buggies) goes to the next player in a circle. They also roll the die 3 times, get a token for each successful one and pass the move to the next player.

The game ends when everyone has played twice as a Spider, which means that each player rolled the dice 6 times. The winner is the one who scored the most tokens.

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For kids Buggies is like hide and seek: everyone's favourite game.

Enjoy the game and join us on social media.



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