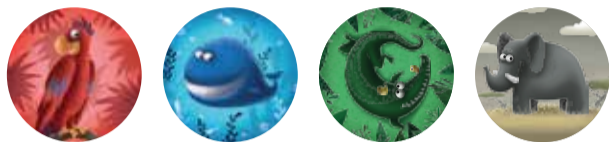


TAKE A PIC

GAME RULES

CONTENTS

- 50 cards (10 different animals)



- 2 dice with pictures
- game rules

1

THE GOAL

To score the biggest number of cards.

PREPARING FOR THE GAME

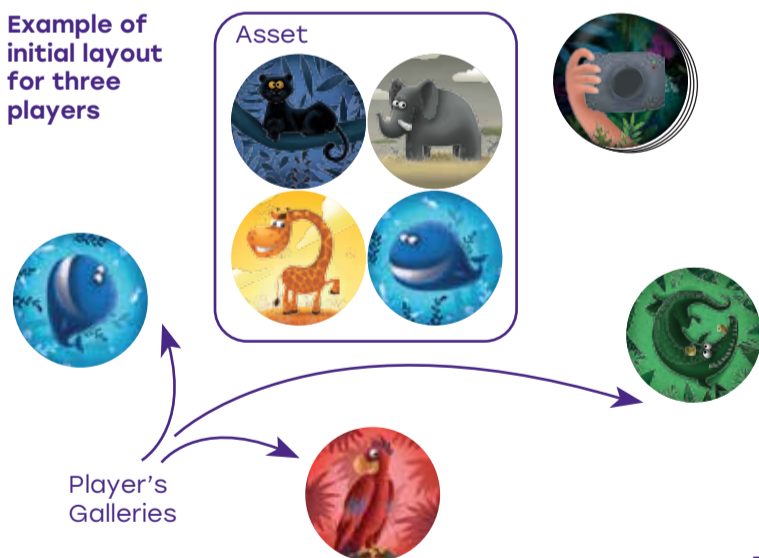
Shuffle the cards; each player gets one card. The player puts it in front of him/her, this is the player's Gallery. All participants should be able to easily reach each other's Gallery.

Open four more cards and place them in the center of the table, this is the Asset.

Leave the remaining cards as a stack.

2

Example of initial layout for three players



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GAME PROCESS

The youngest player starts the game and throws two dice.

Then all participants act simultaneously.

The goal for each player (regardless of who threw the dice) is to cover any card with an animal that you get on the die.

This card can be in the Gallery of the player, in someone else's Gallery or in the Asset.

If a player covers a card in his/her Gallery, he/she turns it facing down and puts it next to him/herself. This is player's Photo album, which at the end of the game will determine the winner.

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If a player covers a card from someone else's Gallery or from the Asset, he/she leaves it open but transfers this card to his/her Gallery. If he/she is lucky, in future rounds it will go into the Photo album of this player.

If you get not an animal but a Camera, the player who rolled the die takes one card from the deck and puts it in his/her Photo album right away.



This concludes the round. If necessary, add some cards from the deck to the Asset. There should always be four cards. Pass the dice to the next player in a circle and start a new round by the same rules.

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END OF THE GAME

The game ends when there are not enough cards left in the deck to replenish the Asset up to four cards.

Players transfer all the cards from their personal Galleries into their Photo albums and count the number of cards in each.

The winner is the one who has collected the largest number of cards in his/her Photo album.

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IMPORTANT TO REMEMBER

1. It often happens that there are several open cards on the table with animals you got on the dice. You have to decide which one to cover: the one from your own Gallery, the one from someone else's, or the one from the Asset.
2. You can use both hands to cover the cards. If you practice enough, you can cover several cards with just one hand.
3. If several players have covered the same card with their hand, the one who touched the card first (whose hand is lower) takes it.
4. If you get cameras on both dice, you take two cards from the deck and add them to your Photo album.

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MORE THRILL

For those who want to enhance the competitive spirit of the game, we offer a little change rules. First, give each player one card as usual but **do not lay out the Asset**.

The round is played in the same way as in the main version. However, at the end of the round, **each player takes one card from the deck** and puts it in his/her Gallery.

If the player has four or more cards in the Gallery, he/she doesn't have to get any at the end of this round.

The game ends when there are not enough cards in the deck to give to everyone who needs one. In this case, no one gets a card. The game ends and the players count the score according to the rules of the main version of the game.

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Be the first to Take a Pic, and take the right one!



Watch the video instructions here.

Enjoy the game and join us in social media.



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