

TODDLES-BOBBLES

RULES OF THE GAME

Video instructions here:



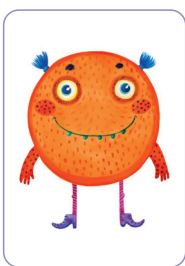
5+
age

15
min

2-6
players

CONTENTS

- 60 cards with images of Toddles-Bobbles (12 different characters)



- Rules of the game

1

THE GOAL OF THE PLAYER

To score the most cards.

PREPARING FOR THE GAME

Shuffle the cards and put the stack in the center of the table, with the cards facing down.

Choose the first player and start the game.

2

GAME PROCESS

The first player takes the top card, opens it and puts it next to the deck.

- * It is important to open the card so that all players see the Toddle-Bobble at the same time.**

Then the player comes up with the name for the Toddle-Bobble they drew.

It can be absolutely anything; related to the appearance (e.g., Cucumber, Mr. Pillow) or not related at all (Bobby, Lucky, John Smith). The name may consist of one or more words. Be as creative as you wish.

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After that, the next player makes a move. The player puts a new card from the deck on top of the opened one.

All players look at the opened Toddle-Bobble and:

- if it`s a new one, the player who opened the card, comes up with a name for the Toddle-Bobble;
- if it has already appeared in the game, everyone will then try to remember and shout its name. This can be done by any player, not only the one who opened the card. The first person to correctly name the Toddle-Bobble transfers the entire open stack to their victory pile.

When the turn is over, the right to open a new card goes clockwise to the next player.

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- * It happens that no one can remember the name of the Toddle-Bobble (even the one who thought of it!), then just give it another name.
- * If it is not possible to determine who shouted the name first, the card remains on the opened stack.

ADJUSTING COMPLEXITY

Keep the top cards of victory piles facing up. If an opened Toddle-Bobble is the same as one of the characters on top of a victory pile, don`t shout its name but shout "Toddles-Bobbles".

The player who shouted first takes all the cards from the open stack.

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PENALTIES

Before you decide to implement penalties, think about if it will upset younger players. If you're ready, here is what you do:

Return one card from your victory pile to the common deck if:

- you incorrectly shouted the name of a Toddle-Bobble,
- playing by more complicated rules, someone shouts the name of the character instead of the word "Toddles-Bobbles".

END OF THE GAME

The game ends when there are no cards left in the deck. The winner is one who scored the most cards.

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We will be glad if our Toddles-Bobble find their place in your house.

Enjoy the game and join us on social media.



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